CORVO ATTANO



Alignment : Neutral Good Race : Human Class : Swordsman,Assassin,Rogue,Bodyguard,Wizard

Role - Assassin,Disabler

1. A Game of Shadows -Corvo Attano may declare at the start of any turn , before actions are chosen , that he will become invisible for that turn.He can not attack the turn he becomes invisible but can use other non-offensive abilities. Passive

2. Blade - Deals 15 damage + 20 damage if Corvo is invisible or was invisible last turn.Melee

3.Pistol or Xbow - deals 30 damage Hits Last or deals 10 damage and Hits First. Ranged Attack

4. Supernatural Ability - Choose from the list below one ability at the start of the game and replace this ability with it.

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Ultimate : Gift of the Outsider - Passivelly Corvo starts the game with 8 Magic Stacks.He regains 2 passivelly at the start of each new Round of combat.Passive

Supernatural Abilities

Bombs - Deal 30 damage to all enemies. Ranged attack

Blink - Corvo ignores all attacks this turn and may choose to gain Flying untill the end of the next Turn.If Corvo uses this ability while under Game of Shadows he may make a Blade attack it hits First,the Blade then recharges(may be used again this round) this ignores the Game of Shadows restriction on attacking.2 Magic . Shield,Haste

Devouvering Swarm - summons a 10/10 Swarm and another one for Each Corpse on the field,then remove the corpses.The Swarms attack all enemies but hit last,they can only be damaged by AoE abilities.1 Magic per +1 Magic per Corpse. Summoning

Windblast - deals 20 damage to all enemies then roll a 1d6 once for each enemy hit,on a ,5, or ,6, they are stunned this turn.You may choose to target only 1 target with this ability in which case it takes 30 damage and is stunned this turn without rolling. 3 Magic. Ranged Attack

Bend Time - all other characters are stunned for this and the next Round of combat.Also effects allies.5 Magic. Shield

Blood Thirsty - if Corvo kills a target using his Blade he may instantly strike again.Passive

Vitality - Corvos regenerates 20 HP at the start of each new round passivelly. Passive

Shadow Kill - a targets body killed by Corvo dissapears,all targets killed by Corvo may never be ressurected or come back to life unless they create a new body. Passive